

# ASHLEY ASLETT

3D ARTIST - Third Year Student

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## PROFESSIONAL STATEMENT

Currently studying Game Art at De Montfort University, specializing as a 3D Artist. Previous employment within the police force gave a dedicated mindset and attention to detail as well as other valuable skills needed to retrain and follow my passion to create and develop games and game assets. Fully conversant with most major industry standard software and processes with a proven ability to take a concept to a fully realized 3D model. Looking to develop my knowledge and expertise further within the industry as part of team of qualified individuals.

## WORK EXPERIENCE

June - 2017 July - 2017	Administrator / Thames Ambulance Service Temporary summer job. Responsible for taking ambulance bookings from service users on the phone. Good interpersonal skills. Ability to always remain professional when talking to service users.
November - 2011 June - 2015	Crime Management Bureau Support Office / G4S/Lincolnshire Police Long term position within the crime management team. Progression through various roles. Training of others within the office. Ability to execute and meet deadlines. Attention to detail essential as working on complicated processes with level of responsibility for accurately completing tasks. Time management developed as often working on time sensitive information. Dedicated to role and always striving to further develop skills with relevant courses. Willing to be flexible and work across other parts of the organisation. Attending regional meetings to represent the force and the department.
July - 2009 November - 2011	Temp Worker / Adecco Recruitment and other agencies Ability to quickly fit in to new teams. Working within fast paced and goal orientated environments. Learning new processes and systems quickly and finding efficient methods to complete new jobs. Knowing when to use initiative and when to seek advice. Working well within large and small teams.

## EDUCATION

October - 2016 June - 2019	Game Art Design BA (Hons) / De Montfort University Graduation June 2019
September - 2015 June - 2016	Art & Design Foundation Diploma BTEC Level 3/4 / Lincoln College Distinction

Awarded the Stonebow Media Award for Exceptional Creative Art Student 2016

## SOFTWARE SKILLS

3D Studio Max  
Zbrush  
Adobe Photoshop  
Substance Painter  
Substance Designer  
3D Coat  
Unreal Engine 4  
Unity 5  
Topogun  
World Machine

## REFERENCES

Available on request

## INTERESTS

Video Games  
Photography  
Stock photography  
Art  
History  
Documentaries  
Sight Seeing  
Travel  
Modelling